

BOARD OF SELECTMEN MONDAY, MAY 6, 2019

Boxford Town Hall, Meeting Room #1, 7A Spofford Road, Boxford, MA 01921

- This meeting is audio and video recorded
- Posted by Susan Inman on Thursday, May 2, 2019 at 5:00 p.m.

7:00 PM ANNOUNCEMENTS

• Announcements

7:03 PM REVIEW OF PROPOSED CAMP ROTARY DINING HALL

• Consideration of "location, uses and external appearance" pursuant to Zoning Bylaw

7:15 PM POLE HEARING: ONE ENDICOTT ROAD

• Formal hearing on one new pole installation on Endicott Road

7:30 PM MEETING WITH HOUSING PARTNERSHIP

- Update on current HPC activities
- Any other business to come before the Housing Partnership Committee and the Board of Selectmen not anticipated at the time of this Agenda

7:45 PM MEETING WITH POLICE CHIEF

- Consideration of candidates for Reserve Patrol Officers
- Update on Police Department activities
- Any other business to come before the Police Chief and the Board of Selectmen not anticipated at the time of this Agenda

8:00 PM REQUEST FOR FLOWER SALES ON TOWN PROPERTY

• Consideration of periodic Saturday morning sales of cut flowers at 10 Elm Street

8:15 PM REPORT OF THE TOWN ADMINISTRATOR

- Approval of Tinney Road Race
- Approval of sign request for Colby Park Project
- Appointment and Agreement Approval for Chris Olbrot as DPW Superintendent/Town Eugineer from 6/24/19 to 6/30/22
- Assignment of Warrant Articles
- Approval of Agreement with Director of Municipal Finance 7/1/18 to 6/30/21
- Any other business to come before the Town Administrator and the Board of Selectmen not anticipated at the time of this Agenda

8:30 PM ROUTINES

- Correspondence
- Appointments
- Items for Signature
- Approval of Minutes
- Sign School and Non School Warrants

8:45 PM ANY OTHER BUSINESS TO COME BEFORE THE BOARD

9:00 PM ADJOURN

ALL TIMES ARE APPROXIMATE - AGENDA ITEMS MAY BE DISCUSSED EARLIER OR LATER THAN SCHEDULED ON THIS AGENDA. ITEMS MAY ALSO BE TAKEN OUT OF ORDER AT THE SOLE DISCRETION OF THE CHAIR

NEXT MEETING: MONDAY, MAY 20, 2019 AT 7:00 PM AT POLICE STATION TRAINING ROOM